Geographic Data Science

Introduction

Elisabetta Pietrostefani & Carmen Cabrera-Arnau

(Self-)Quiz

- Have you ever used data to make decisions in your life?
- Have you ever heard the term "Data Science"?
- Have you ever written a line of computer code?

Philosophy

- (Lots of) methods and techniques
 - General overview
 - Intuition
 - Very little math
 - Lots of ways to continue on your own
- Emphasis on the application and use
- Close connection to "real world" applications

Philosophy

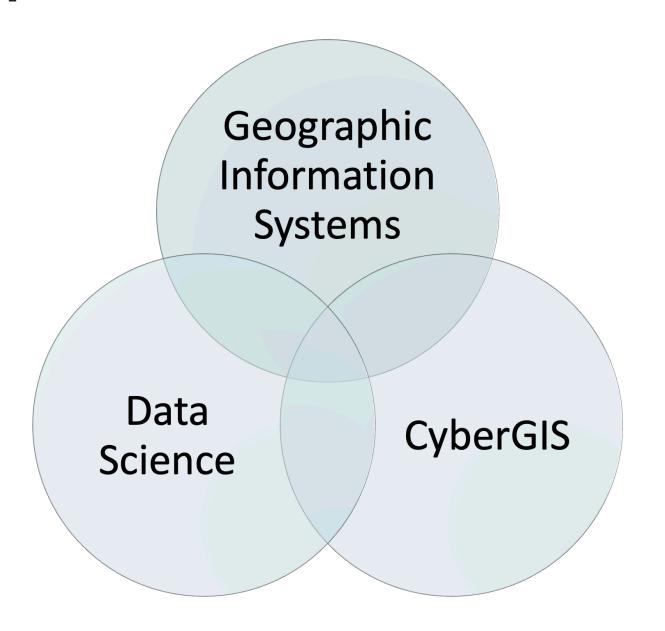
- 1. This course is like a gym subsciption
- 2. Principles over technology
- 3. Collaborate, do not copy

Format

- Concepts: lectures (website + slides), readings, videos
- Hands-on: concepts in (interactive) action
- Do-It-Yourself: practical material to do on your own

What is Geographic Data Science?

Geographic Data Science



Geographic Data Science

- Analyse and extract insights from geospatial data
- Work with real-world data on a number of domains and problems
- Acquire key data science skills and important tools to answer spatial questions

It is in very high demand in industry.

Philosophy of Geographic Data Science

Statistician George Box:

All models are wrong, but some are useful In a similar fashion.

Geographer Keith Ord:

All maps are wrong, but some are useful.

In what fields is it useful?

Housing

Transportation

Insurance

Telecommunications

Energy

Retail

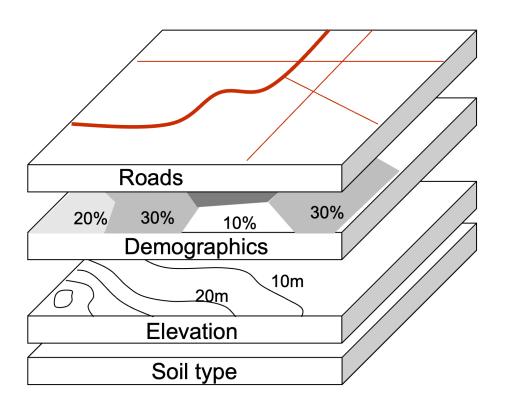
Agriculture

Healthcare

Urban planning

And more...

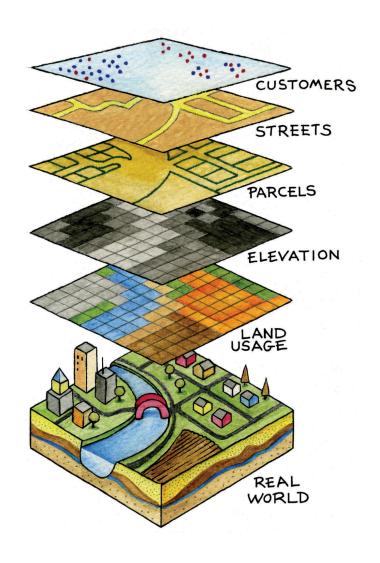
GIS



Layers - Image - Data



GIS world vs. Real World



Skills

Hard Skills - Programming Language - Transparency and Reproducibility - Version control

Soft Skills - Communication - Storytelling - Geospatial analytics acumen - Ethical skills

Open Science

Command line interface

Graphical User Interfaces (GUIs)

Open source Geographic Information Systems (GIS), exemplified by software like QGIS, have revolutionized the accessibility of geographic analysis on a global scale. However, they inadvertently introduce a challenge to reproducibility.

Command Line Interfaces (CLIs)

Command Line Interfaces (CLIs) offer a solution to the reproducibility challenge in GIS.

The geodata 'revolution'

Advanced Hardware: High-performance computer hardware combined with efficient algorithms are driving the geospatial data revolution, allowing us to process vast datasets quickly.

Scalable Software: Scalable software solutions are essential for sifting through this data deluge, helping us extract valuable insights from the noise.

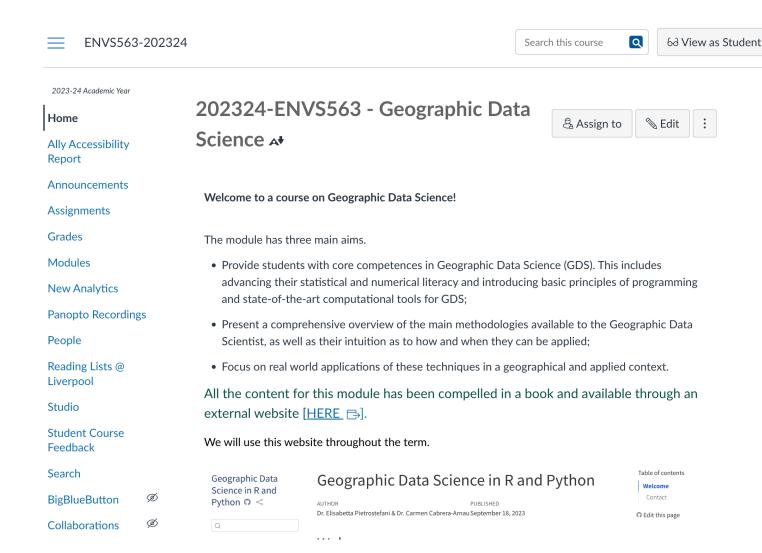
Spatial Databases: The advent of spatial databases empowers us to store and manipulate manageable subsets within the vast sea of geographic data.

Logistics

Sessions

- Lectures and labs
- Mondays 3-4pm (Lecture 1h)
- Tuesday 3-5pm (Lab 2h approx)
- Keep in touch on Teams!

Canvas



Website

A course in Geographic Data Science $\mathfrak{O} \ll$

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Welcome

Syllabus Overview

Assessments

Environment

R

Python

1 Introduction

OpenScience in R

OpenScience in Python

Do-It-Yourself

2 Spatial Data

Lab in R

Lab in Python

Do-It-Yourself

3 Mapping Vector Data

Lab in R

Lab in Python

Do-It-Yourself

4 Mapping Raster Data Lab in R

A course in Geographic Data Science

AUTHOR PUBLISHE

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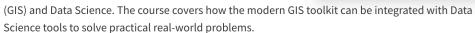
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Welcome

This is the website for the "Geographic Data Science" module **ENVS363/563** at the University of Liverpool. This is course designed and delivered by Dr. Elisabetta Pietrostefani and Dr. Carmen Cabrera-Arnau from the Geographic Data Science Lab at the University of Liverpool, United Kingdom. Much of the course material is inspired by Dani Arribas-Bel's course on Geographic Data Science.

This module will introduce students to the field of **Geographic Data Science (GDS)**, a discipline established at the intersection between Geographic Information Science



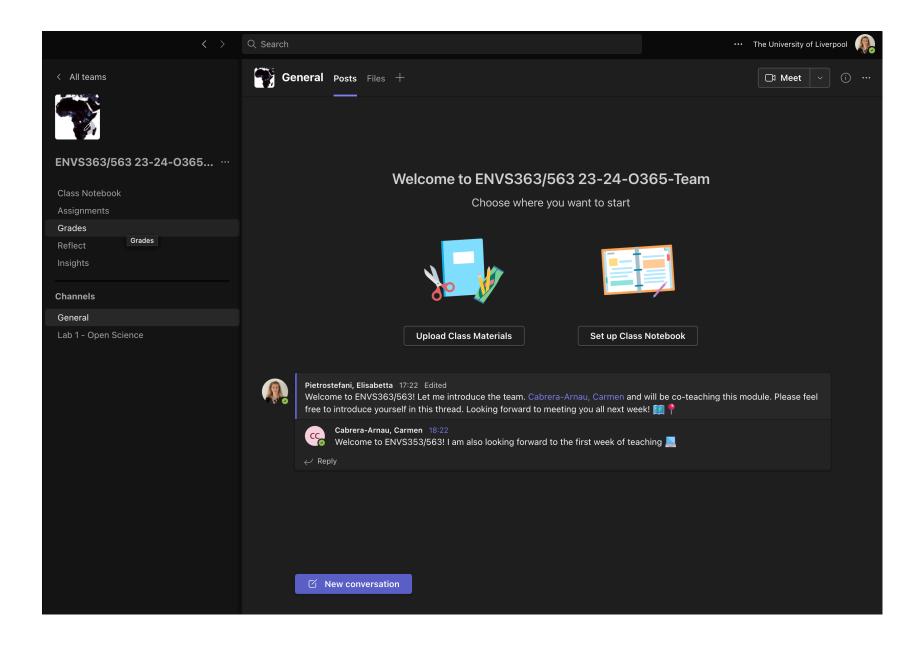
Core to the set of employable skills to be taught in this course is an introduction to programming tools. Students will be able to whether to develop their skills in either R or Python in Lab sessions.

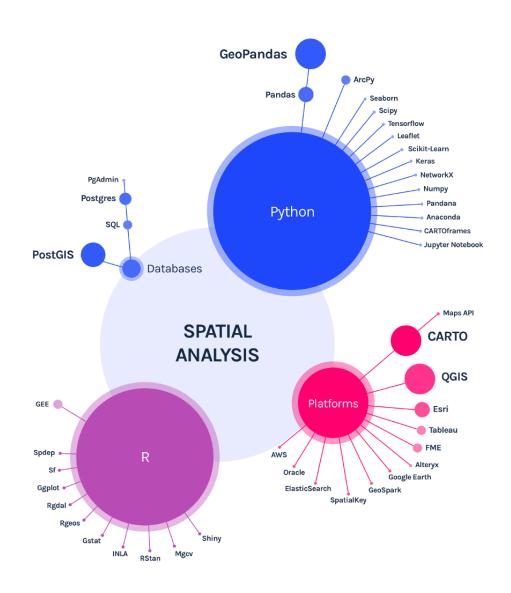
The website is **free to use** and is licensed under the <u>Attribution-NonCommercial-NoDerivatives 4.0</u> <u>International</u>. A compilation of this web course is hosted as a GitHub repository that you can access:

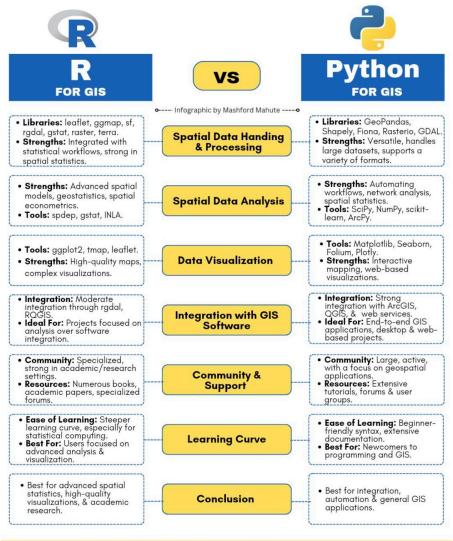
- As an httml/website.
- As a <u>GitHub repository</u>.

https://pietrostefani.github.io/gds/

Teams









Illustrating having funR: Artwork by '@'allison_horst





Website

- Syllabus
- Assessments
- Environment

Let's have a look

Assignments

Assignment I

Title: Programmed Map

Due date: 4th November 2024 (week 7)

40% of the final mark

Assignment II

Title: Computational Essay

Due date: 5th December 2024 (week 11)

60% of the final mark

Al

GAI Boilerplate

- You are reminded that the inappropriate use of Generative Artificial Intelligence Tools in the preparation of this assignment is strictly prohibited.
- This assignment should be prepared using your own words. All use of AI translation tools should be properly acknowledged. Extensive use of AI proofreading tools is prohibited. Whilst you may use spelling/grammar checks typically found in word-processing packages, using AI tools to change words/sentence structure may incur an Academic Integrity penalty.
- If your assessment is referred for an Academic Integrity Investigation, you may be asked to demonstrate that the work you have submitted is your own. Therefore, it is advised that you keep hold of earlier files, drafts, notes and other relevant preparatory materials that you have used.

More Help

This course is much more about *learning to learn* and **problem solving** rather than acquiring specific programming tricks or stats wizardry.

- Learn to ask questions (but don't expect exact answers all the time!!!)
- Help others as much as you can (the best way to learn is to teach)
- Search heavily on Google + Stack Overflow

Workflow

come to the **Lectures**

- 1. Go over the Concepts sections of each week after the lecture
- 2. Have a look at the Readings and/or videos
- 3. Record questions and post them on Teams prior to the lab

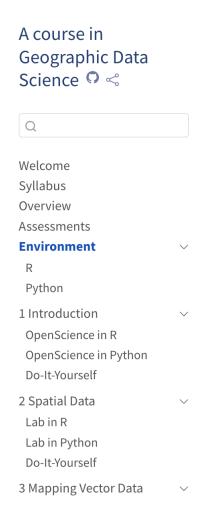
Workflow

come to the Labs

- 1. Come work through the code and DIY sections
- 2. Live answers to questions posted
- 3. Support from your lecturers and demonstrators
- Hands on!
- Collaborate and participate

Download R before Lab

If using your own laptop



Environment

This course can be followed by anyone with access to a bit of technical infrastructure. This section details the set of local and online requirements you will need to be able to follow along, as well as instructions or pointers to get set up on your own. This is a centralised section that lists *everything* you will require.

Coding Languages

In this course, you have the option to follow along using either R or Python, depending on your past experience with these programming languages and preference. Please choose **one** language to focus on and stick to it throughout.

- If you want to follow the course in R, you can find instructions to set up your environment here.
- If you want to follow the course in Python, you can find instructions to set up your environment here.

This course has two assignments and you will be required to submit both assignments in the same programming languages. The next two sections will guide you through the process of setting up your development environment in R or Python, so you can get started with the course smoothly.

Questions



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